

Pushing the Bounds of Subtyping

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Some ideas are based on joint works with
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Early ideas in the 60's. First formalization by Reynolds (1980).

The Amber language (Cardelli, 1984)

Type system based on simply-typed λ -calculus

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$$\perp \leq \tau \qquad \tau \leq \top \qquad \frac{\tau_1' \leq \tau_1 \quad \tau_2 \leq \tau_2'}{(\tau_1 \rightarrow \tau_2) \leq (\tau_1' \rightarrow \tau_2')}$$

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I am omitting an essential part of the story...

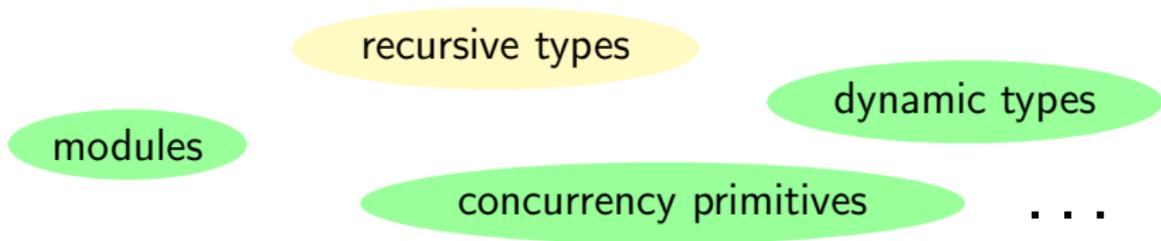
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Amber also had **records** and **subtyping on records** that were at the basis of **object encodings** and **inheritance**.

and many more features:



Each of which later became one of Luca's research topic

Bounded quantification

How to mix subtyping with polymorphism?

$$\forall(\alpha) \sigma$$

System F

Bounded quantification

How to mix subtyping with polymorphism: Cardelli and Wegner (1985)

$$\forall(\alpha \leq \tau) \sigma$$

Quest, $F_{<}$:

Bounded quantification

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Bounded quantification

How to mix subtyping with polymorphism: Cardelli and Wegner (1985)

$$\frac{\Gamma, \alpha \leq \tau \vdash \sigma \leq \sigma'}{\Gamma \vdash \forall(\alpha \leq \tau) \sigma \leq \forall(\alpha \leq \tau) \sigma'}$$

Bounded quantification is quite expressive and at the basis of most works on type systems in the 1990's, including *A Theory of Objects*.

Bounded quantification

How to mix subtyping with polymorphism: Cardelli and Wegner (1985)

$$\Gamma \vdash \forall(\alpha \leq \tau) \sigma \not\leq \sigma[\alpha \leftarrow \tau']$$

Still, bounded quantification is somewhat limited

- to a **single, upper** bound
- and does not allow **instantiation of quantifiers**.

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Still, bounded quantification is somewhat limited

- to a **single, upper** bound
- and does not allow **instantiation of quantifiers**.

This keeps subtyping decidable* and trackable:

\forall is explicit, so that \leq can be left implicit.

Type instantiation as subtyping

In **ML**

$$\forall(\alpha) \sigma \leq \sigma[\alpha \leftarrow \tau]$$

Also used in **type containment** (John Mitchell, 1984):

- mixes type instantiation with the Amber rules, but
- does not allow reasoning under subtyping assumptions

Instance-bounded quantification

Introduced for partial type inference in MLF (Le Botlan&Rémy, 2003)

$$\forall(\alpha \geq \tau) \sigma$$

Stands for the set of types σ where α ranges over instances of τ .

This avoids having to decide too early whether types should be instantiated or kept polymorphic.

Can all features be combined together?

e.g. MLF + subtyping? $F_{<}$: + Type containment ?

or

Restrict subtyping to equivalences?
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In fact, we also need...

- multiple bounds, e.g. as in ML with subtyping constraints.
- general, equi-recursive types and coinduction.

Full reduction semantics

Reduction should be allowed in any context:

- for our understanding, because it should be sound to do so.
- this models reduction of open terms
- this avoids postponing type errors to type-instantiation sites
- soundness will remain true for any strategy

I also argue that

- full reduction is a better, more abstract model for the user
- CBV is a more concrete model, only needed to reason about costs

Subtyping as constrained kinds

$$\tau ::= \dots \mid \forall(\alpha \mid P) \tau \qquad P ::= \tau \leq \tau \mid P \wedge P \mid \dots$$

Intuitively, introduce constrained quantification

Subtyping as constrained kinds

$$\tau ::= \dots \mid \forall(\alpha : k) \tau$$
$$P ::= \tau \leq \tau \mid P \wedge P \mid \dots$$
$$k ::= \star \mid \{\alpha \mid P\} \mid \dots$$

More conveniently, using kinds... similar to power kinds (Cardelli, 1988)

Subtyping as constrained kinds

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Coherence

Kinds must be inhabited. Otherwise, type errors could be hidden behind abstraction over the absurd:

$$\frac{\begin{array}{c} \Gamma, \alpha : \{\beta : \text{int} \leq \text{bool} \rightarrow \text{int}\} \vdash \text{int} \leq \text{bool} \rightarrow \text{int} \\ \vdots \\ \Gamma, \alpha : \{\beta : \text{int} \leq \text{bool} \rightarrow \text{int}\} \vdash 1 \text{ true} : \text{int} \end{array}}{\Gamma \vdash 1 \text{ true} : \forall(\alpha : \{\beta \mid \text{int} \leq \text{bool} \rightarrow \text{int}\}) \text{int}}$$

Terms with incoherent constraints cannot be (safely) reduced.

Subtyping as constrained kinds

$$\tau ::= \dots \mid \forall(\alpha : k) \tau$$
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Coherence

Kinds must be inhabited.

$$\frac{\Gamma, \alpha : \kappa \vdash \tau : \star \quad \Gamma \vdash \sigma : \kappa}{\Gamma \vdash \forall(\alpha : k) \tau : \star}$$

Incoherence

Incoherence is also useful

- A kind may not be inhabited for **all** but only **some** instances of the current context—a typical situation with GADTs.

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$$\forall^\dagger(\alpha : k) \tau \qquad a ::= \dots \mid \partial a$$

- Delay evaluation at the introduction of incoherent type abstraction.

$$\frac{\Gamma, \alpha : \kappa \vdash a : \tau \quad \Gamma \vdash \sigma : k}{\Gamma \vdash \partial a : \forall^\dagger(\alpha : k) \tau}$$

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We allow a distinct form of **incoherent type abstraction**

$$\forall^\dagger(\alpha : k) \tau \qquad a ::= \dots \mid \partial a \mid a \diamond$$

- Delay evaluation at the introduction of incoherent type abstraction.
- Resume evaluation at its elimination.

$$\frac{\Gamma, \alpha : k \vdash a : \tau \quad \cancel{\Gamma \vdash \sigma : k}}{\Gamma \vdash \partial a : \forall^\dagger(\alpha : k) \tau} \qquad \frac{\Gamma \vdash \partial a : \forall^\dagger(\alpha : k) \tau \quad \Gamma \vdash \sigma : k}{\Gamma, \alpha : k \vdash a \diamond : \tau[\alpha \leftarrow \sigma]}$$

To conclude our short journey

We have **an external language** for **exploring the design space**

- ⊕ Our type system is sound,
- ⊖ but subject reduction does not hold.
- ⊖ Thus it is not quite suitable for
 - an internal language (by lack of subject reduction)
 - nor for a surface language
(an explicitly-typed version would be very verbose)
- ⊕ But it does help **share** and **separate**
 - the meta-theoretical study (what can be done, safely)
 - from the practical design (what restrictions should be made)

Subtyping played an important role in Luca's early research. Luca contributed a lot to make subtyping a well-understood feature. Still, he left us a few variants and new uses of subtyping to explore.

Thank you Luca for all your inspiring works
and a profusion of challenging new ideas
that always kept us moving forward,
faster and further.